

4 labyrinthes, + de 6000 arbres, + de 7km de parcours  
 ...dans un cadre idyllique...  
 ...pour voyager dans l'espace... et dans le temps!



 Welcome to our amazing mazes!

More than 6000 trees, 4 VERY DIFFERENT MAZES...  
 Idyllic surroundings...!

- **The "BIG CYPRESS"**  
 An impressive 3,5 km of paths and it's 3,0m height.  
 Sweet fragrance of Provence... Accompany young kids!  
 In orbit in this labyrinth spiral, discover the solar system and its planets.
- **The "LAVANDE"** (lavender) (1,5 km)  
 A real delight, provençal blue and delicate perfume, attracting butterflies and many other pollen-gatherers.  
 If you don't cheat, you will understand why the Cypress has 5 exits.
- **The "TONNELLE DE GLYCINES"** (Wisteria Arbour)  
 A fourth dimension, a floral immersion to dazzle the senses...  
 ... A small warm-up, tortuous but easy
- **The "CHARMILLE"** (Hornbeam Bower): 2,5 km.  
 ...With its shady, perfumed undergrowth and gentle slope, a place where nature sometimes takes over.  
 Dead-ends, light and shade.  
 Where charm is synonymous with "Charmille"



The "Labyrinthes of Hauterives" is also ...

...an ecological, educational and multifaceted site on the theme of labyrinths...

This year you will find an outdoor exhibition: "THE BIG TEMPLE OF ABOU SIMBEL" with original colors and giant proportions!  
 The most beautiful exhibition in Europe that's in France for the first time!

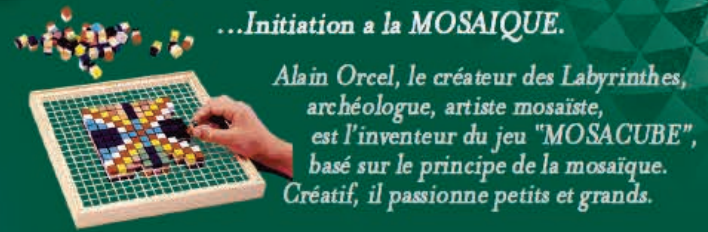
You will also find picnic areas and an aquatic area ("LABYRINTHES PLAGE") that is also for relaxing.  
 Indoors you will learn more about the art of MOSAICS, thanks to an exhibition dedicated to it and by playing with MOSACUBE. The game is based on the principle of mosaics and has been made by Alain Orcel, the creator of the Labyrinths, an archeologist and a mosaic artist.

Have a good visit !!!

Notre site vous réserve des surprises...  
 Avec un espace de détente...  
 ...+ un espace de jeux et d'expositions



Notre site continue d'explorer les chemins qui mènent au bonheur!  
 L'aménagement de ce petit paradis, avec son aire aquatique vous y aidera tout en douceur et en jeux...



...Initiation a la MOSAÏQUE.  
 Alain Orcel, le créateur des Labyrinthes, archéologue, artiste mosaïste, est l'inventeur du jeu "MOSACUBE", basé sur le principe de la mosaïque. Créatif, il passionne petits et grands.